



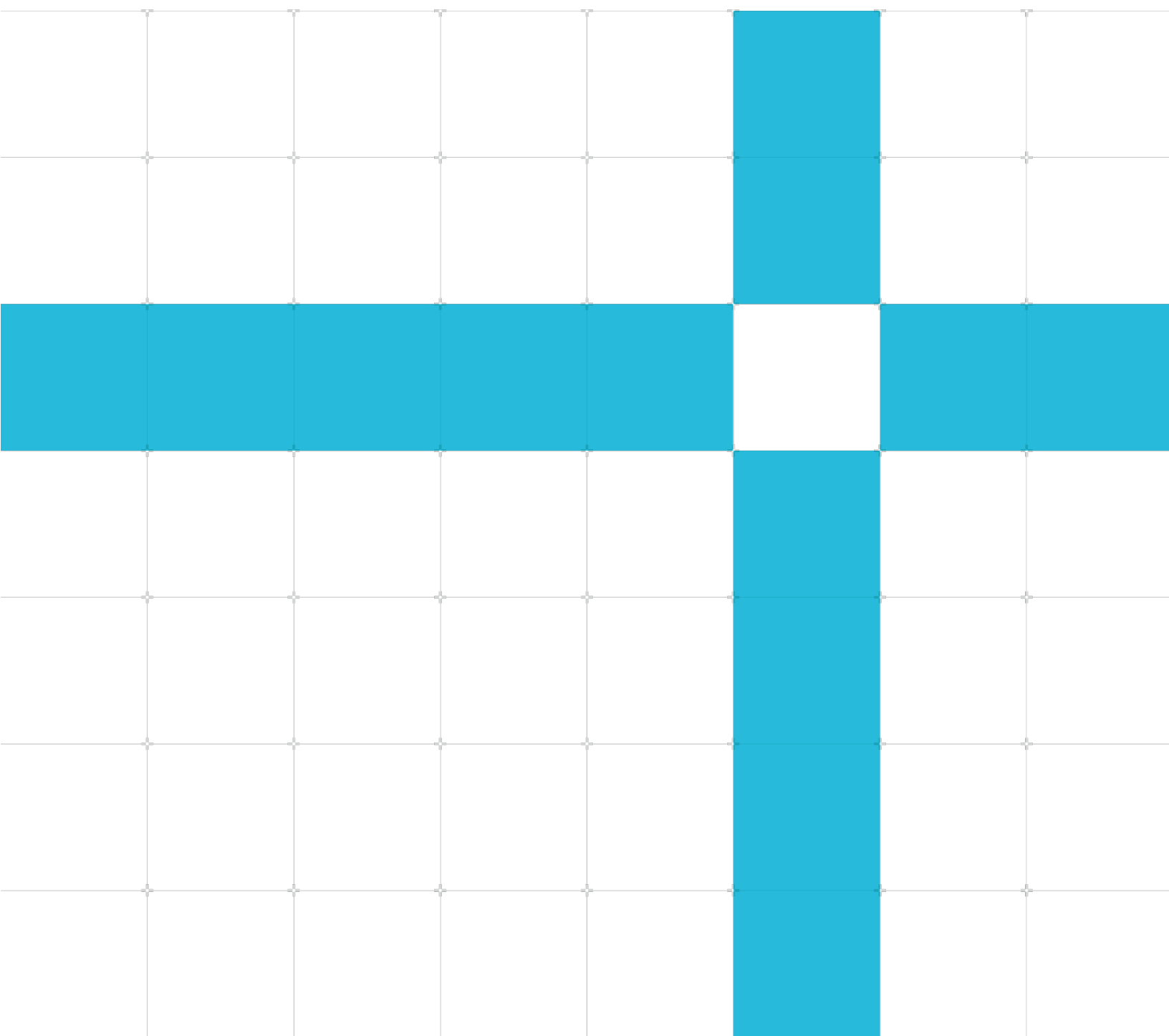
Profiling AlexNet on Raspberry Pi and HiKey 960 with the Compute Library

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1.1	13/03/2018	Non-Confidential	First release
1.2	26/06/2020	Non-Confidential	General editorial updates
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1 Introduction

1.1 Product revision status

The *rm**pn* identifier indicates the revision status of the product described in this book, for example, r1p2, where:

rm

Identifies the major revision of the product, for example, r1.

pn

Identifies the minor revision or modification status of the product, for example, p2.

1.2 Intended audience

This guide is for software developers who want to know how to use Streamline on the AlexNet example application from the Compute Library.

1.3 Conventions







The following subsections describe conventions used in Arm documents.

1.3.1 Glossary

The Arm Glossary is a list of terms used in Arm documentation, together with definitions for those terms. The Arm Glossary does not contain terms that are industry standard unless the Arm meaning differs from the generally accepted meaning.

See the Arm Glossary for more information: <https://developer.arm.com/glossary>.

1.3.2 Typographical conventions

Convention	Use
<i>italic</i>	Introduces citations.
bold	Highlights interface elements, such as menu names. Denotes signal names. Also used for terms in descriptive lists, where appropriate.
monospace	Denotes text that you can enter at the keyboard, such as commands, file and program names, and source code.
monospace bold	Denotes language keywords when used outside example code.
monospace <u>underline</u>	Denotes a permitted abbreviation for a command or option. You can enter the underlined text instead of the full command or option name.
<and>	Encloses replaceable terms for assembler syntax where they appear in code or code fragments. For example: <pre>MRC p15, 0, <Rd>, <CRn>, <CRm>, <Opcode_2></pre>
SMALL CAPITALS	Used in body text for a few terms that have specific technical meanings, that are defined in the Arm® Glossary. For example, IMPLEMENTATION DEFINED, IMPLEMENTATION SPECIFIC, UNKNOWN, and UNPREDICTABLE.
 Caution	This represents a recommendation which, if not followed, might lead to system failure or damage.
 Warning	This represents a requirement for the system that, if not followed, might result in system failure or damage.
 Danger	This represents a requirement for the system that, if not followed, will result in system failure or damage.
 Note	This represents an important piece of information that needs your attention.
 Tip	This represents a useful tip that might make it easier, better or faster to perform a task.
 Remember	This is a reminder of something important that relates to the information you are reading.

1.4 Feedback

Arm welcomes feedback on this product and its documentation.

1.4.1 Feedback on this product

If you have any comments or suggestions about this product, contact your supplier and give:

- The product name.
- The product revision or version.
- An explanation with as much information as you can provide. Include symptoms and diagnostic procedures if appropriate.

1.4.2 Feedback on content

If you have comments on content, send an email to errata@arm.com and give:

- The title Profiling AlexNet on Raspberry Pi and HiKey 960 with the Compute Library.
- The number ECM0752397.
- If applicable, the page number(s) to which your comments refer.
- A concise explanation of your comments.

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1 Overview

This guide explains how to use Streamline to profile the AlexNet example application from the Arm Compute Library for both the Raspberry Pi and the HiKey 960 board.

Arm's [Machine Learning \(ML\)](#) platform, enables new applications and capabilities. It is important that you monitor your software's performance to ensure that algorithms and applications deliver excellent user experiences.

You can do this using Arm's [Streamline](#), a performance analyzer that makes it easy to profile and optimize your software for running on Arm-based processors.

AlexNet is a convolutional neural network (CNN) that performs image feature classification from a training set of 1000 images.

The [Arm Compute Library](#) provides a way to address performance and portability challenges. It helps you to avoid rewriting applications for different target hardware and gives you confidence that lower-level functionality is optimized.

In this guide, we explain how to run the AlexNet example on two different hardware platforms. The first section covers Raspberry Pi 3 running Ubuntu MATE and the second section covers the HiKey 960 development platform running Android AOSP. The Raspberry Pi 3 contains four Arm Cortex-A53 cores, and the HiKey 960 is based on an Arm big.LITTLE processor with four Arm Cortex-A73 and four Cortex-A53 cores. You can also use Raspberry Pi 4 to do this.

Running on two different platforms demonstrates the flexibility of the Arm Compute Library. This guide also provides tips on setting up each platform, and uses Streamline to show differences in how the Arm Compute Library runs on different hardware.

Continue on through this guide to starting learning how you can profile on Raspberry Pi. Or, if you want to jump straight to how to profile for the HiKey 960, go to the section titled Install and build Compute Library on HiKey 960.

2 Before you begin

Read this section and familiarize yourself with what you need before you start the guide.

- Raspberry Pi 2, 3 or 4 with internet access.
- A blank Micro SD card. We recommend an 8GB (minimum 6GB) Class 6 or Class 10 microSDHC card for installing the Raspberry Pi OS and storing the CNN model.
- **Arm DS-5** installed on a host PC running Windows or Linux.
- Router and ethernet cable. This is to connect to the Raspberry Pi from a host PC using SSH.

2.1 Set up Ubuntu MATE

Set up your Pi with Ubuntu MATE and prepare it for SSH access from a separate host machine. The general steps for this are:

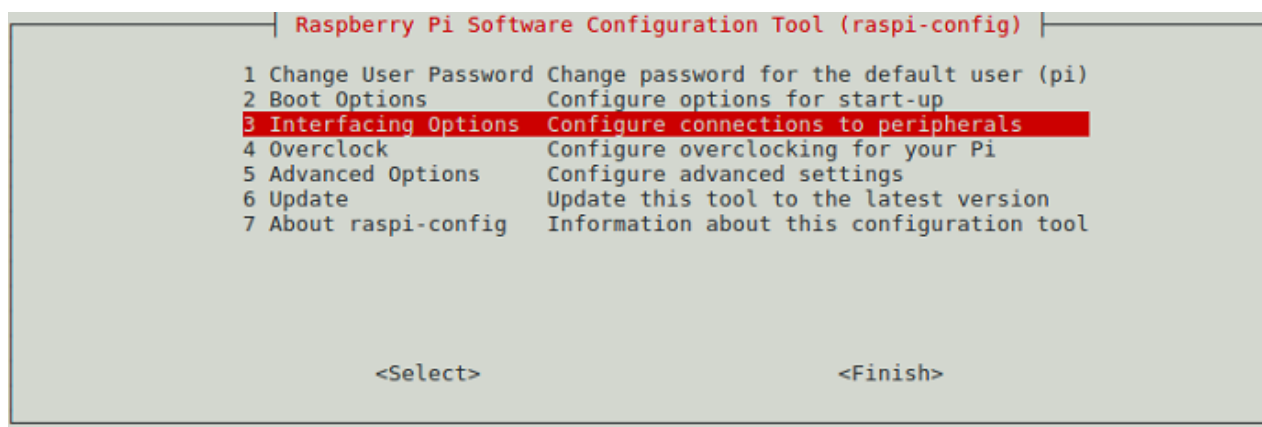
- Download the [Ubuntu MATE 16.04.02](#) image file.
- Uncompress it using [unxz](#).
- Write the image to the MicroSD card, we use [dd](#) on Linux but there are many ways.
- Insert the MicroSD card in a Raspberry Pi 3 and start it up.

Once the new system starts up, go through the configuration steps and connect to the network using a wired or wireless connection from your host machine.

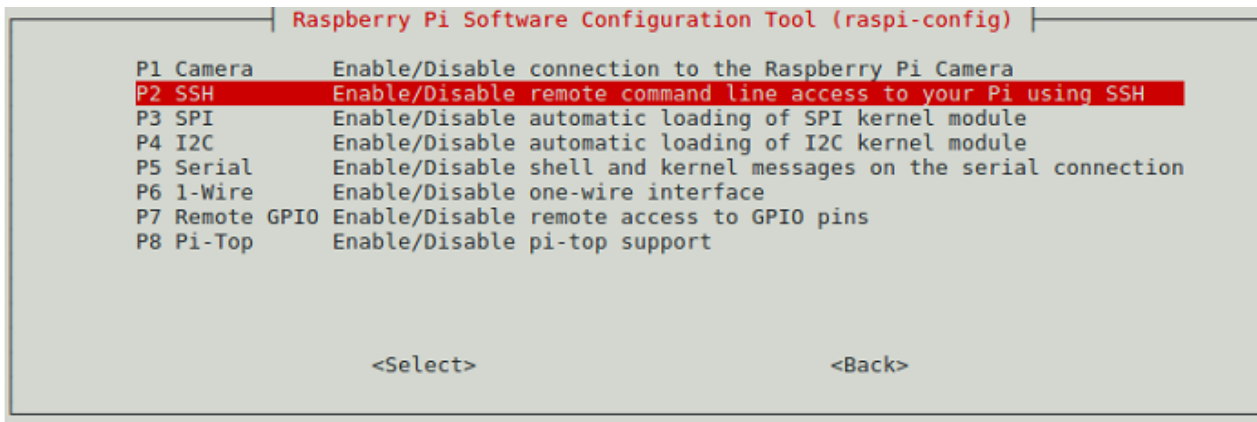
Next, enable SSH by entering this on the command line:

```
$ sudo raspi-config
```

Then select Interfacing Options:



And then select SSH:



With SSH enabled, use the `ifconfig` command to see the IP address of the Pi:

```
$ ifconfig wlan0
wlan0      Link encap:Ethernet  HWaddr b8:27:eb:22:ab:26
           inet addr:192.168.0.121  Bcast:192.168.0.255  Mask:255.255.255.0
```

And then check that you can SSH to it from your host machine.

To save time, you can set up SSH with no password. For example:

```
$ ssh-copy-id 192.168.0.121
```

3 Network File System on Pi

The easiest way to run the example on a Raspberry Pi 3 is to compile it natively on the Pi. This method is slow but avoids the possibility of missing or mismatched libraries on the target system. The downside of native compiling is that the host machine does not have the binaries for Streamline to analyze. Although the `scp` command can be used to copy them back to the host, this method is tedious because it must be done every time the software changes.

Instead of `scp`, the Network File System (NFS) can be used to share a directory on the Pi which can be mounted from the host machine. This way, the files are always in sync and Streamline is much easier to use. The steps to set up NFS on the Raspberry Pi are:

1. Install the NFS client and server files:

```
$ sudo apt-get install nfs-common nfs-server
```

2. Edit the `/etc/exports` configuration file, using `sudo`, to set up the directory to share. You can share the home directory of the Pi since it contains everything for the example. Because of dynamic IP addresses, use a range of addresses so any machine on the local network can mount the exported directory.

```
# /etc/exports: the access control list for filesystems which may be exported
#                to NFS clients. See exports(5).
#
# Example for NFSv2 and NFSv3:
# /srv/homes hostname1(rw,sync,no_subtree_check) hostname2(ro,sync,no_subtree_check)
#
# Example for NFSv4:
# /srv/nfs4 gss/krb5i(rw,sync,fsid=0,crossmnt,no_subtree_check)
# /srv/nfs4/homes gss/krb5i(rw,sync,no_subtree_check)
# /home/<user-name> 192.168.0.0/255.255.255.0(rw,sync)
```

3. Update the exports using the `-ra` option to confirm the file system has been exported:

```
$ sudo exportfs -ra $ sudo exportfs /home/<user-name> 192.168.0.0/255.255.255.0
```

4. On the host machine, make sure the exported directory is visible and then mount it:

```
$ showmount -e 192.168.0.121
Export list for 192.168.0.121:
/home/<user-name> 192.168.0.0/255.255.255.0 $ sudo mount -t nfs
192.168.0.121:/home/<user-name> /mnt
```

The home directory of the Pi is now accessible under `/mnt` on the host machine. You can access files on the Pi here or copy new files to the Pi just by copying them to `/mnt`.

4 Install and build the Arm Compute Library on Pi

The Arm Compute Library can be compiled natively on the Pi. It takes some time, but this is the easiest way. When building, `opencl=1` must be specified for the example application to be built, even though OpenCL is not going to be used on the Pi. Building the debug version, by specifying `debug=1`, provides useful information during the performance analysis.

To install and build the Arm Compute Library, enter the following commands:

```
$ sudo apt-get install git scons -y
$ git clone https://github.com/Arm-software/ComputeLibrary.git
$ cd ComputeLibrary
$ scons Werror=1 debug=1 asserts=0 neon=1 opencl=1 build=native -j2
```

This is a good time to take a short break while the Arm Compute Library compiles.

5 Run the graph_alexnet application on Pi

1. First, [download the zip file of AlexNet](#) with the AlexNet model, input images, and labels onto the Pi. Create a new directory and unzip the file, as shown here:

```
$ cd ; mkdir assets_alexnet
$ unzip compute_library_alexnet.zip -d assets_alexnet
```

The AlexNet example performs a simple image classification task.

On Linux, the libraries are compiled as `.so` files, so the `LD_LIBRARY_PATH` environment variable is used to point to the `.so` files from the Arm Compute Library.

2. Next, run the application to ensure that the test passes. To do this, enter the following commands:

```
$ export LD_LIBRARY_PATH=$HOME/ComputeLibrary/build/
$ export PATH_ASSETS=$HOME/assets_alexnet
$ time ./build/examples/graph_alexnet 0 $PATH_ASSETS $PATH_ASSETS/go_kart.ppm
$PATH_ASSETS/labels.txt

Can't load libOpenCL.so: libOpenCL.so: cannot open shared object file: No such file or
directory
Can't load libGLES_mali.so: libGLES_mali.so: cannot open shared object file: No such
file or directory
Can't load libmali.so: libmali.so: cannot open shared object file: No such file or
directory
Couldn't find any OpenCL library

. ./build/examples/graph_alexnet [GRAPH][08-02-2018 06:39:39][INFO] Instantiating
NEConvolutionLayer

[GRAPH][08-02-2018 06:39:40][INFO] Data Type: F32 Input Shape: 227x227x3 Weights shape:
11x11x3x96 Biases Shape: 96 Output Shape: 55x55x96 PadStrideInfo: 4,4;0,0,0,0 Groups: 1
WeightsInfo: 0;0;0,0

[GRAPH][08-02-2018 06:39:53][INFO] Instantiating NESoftmaxLayer Data Type: F32 Input
shape: 1000 Output shape: 1000

----- Top 5 predictions -----
0.9736 - [id = 573], n03444034 go-kart
0.0118 - [id = 518], n03127747 crash helmet
0.0108 - [id = 751], n04037443 racer, race car, racing car
0.0022 - [id = 817], n04285008 sports car, sport car
```

```
0.0006 - [id = 670], n03791053 motor scooter, scooter
```

```
Test passed
```

```
real 0m20.017s
```

```
user 0m21.930s
```

```
sys 0m1.460s
```

The application prints some messages about missing libraries for OpenCL and OpenGL, debug messages that only occur for debug builds, and finally the predictions at the end. The user time is more than the real time which means not a lot of parallel computation is happening. Streamline shows more about what is happening.

6 Start Streamline gator on Pi

The Streamline gator daemon is a user space application that can be built using the [Android NDK](#) and the gator driver is a Linux kernel driver.

To profile the example, you need to run `gator` using `sudo`. It can be run without `sudo`, but the sample-based profiling information is not available and this is one of the interesting things to see for this application. The `gator` kernel module is not needed for this tutorial as `gator` with `sudo` provides profiling with the Linux [perf API](#). Use NFS to copy the 32-bit `gator` from DS-5 directly to the Pi using:

```
$ cp $DS5_HOME/sw/streamline/bin/arm/gator /mnt
```

Then, `ssh` to the Pi and start the `gator` daemon:

```
$ sudo ./gator
```

Now that everything is set up, the next step is to look at the performance details of the `graph_alexnet` application.

7 Add Streamline annotations and rebuild on Pi

First, add a few annotations to the application so that we can see the phases where it spends time. To do this, edit the file `examples/graph_alexnet.cpp` or you can use the version of [the file in this download](#).

Add the include file `streamline_annotate.h` and call the `ANNOTATE_SETUP` macro at the start of the program.

```
int main(int argc, char **argv)
{
    int st;
    ANNOTATE_SETUP;
    st= arm_compute::utils::run_example(argc, argv);
    ANNOTATE_MARKER_STR("main complete");
    return (st);
}
```

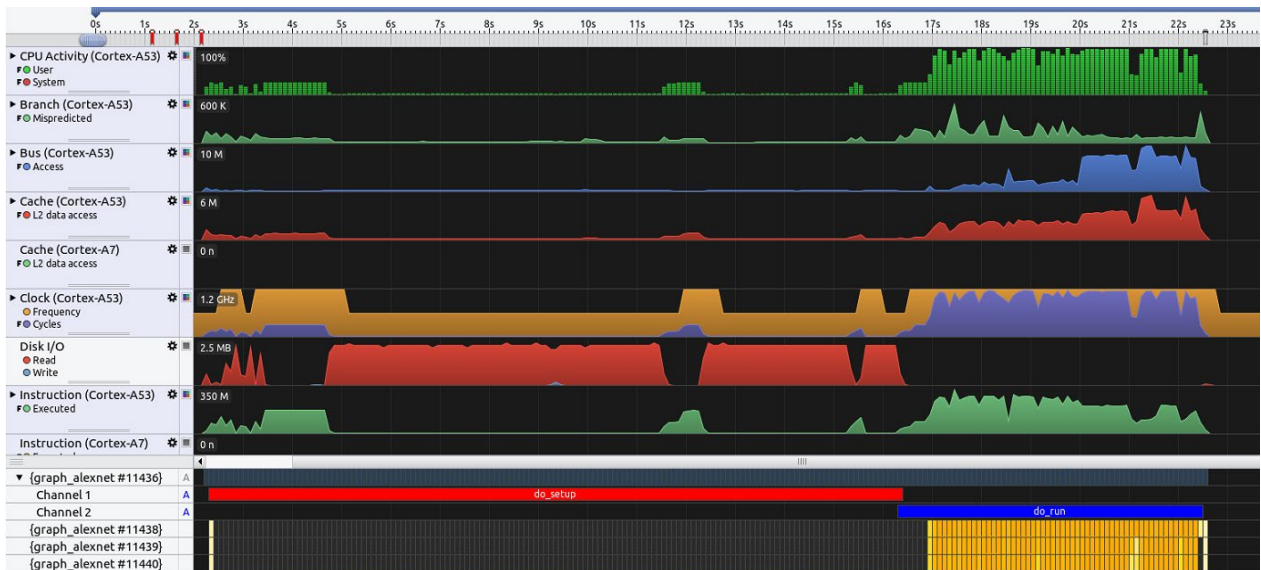
Next, annotate the `do_setup()` and the `do_run()` with the `ANNOTATE_CHANNEL_COLOR()` so the time spent in these is clearly visible. The modified `graph_alexnet.cpp` is attached as a reference.

Note: The download also contains an updated `SConscript` file that shows you how to include Streamline annotations in the application.

Here, you are going to rebuild using the `scons` command. Only the example needs to be recompiled:

```
$ scons Werror=1 debug=1 asserts=0 neon=1 opencl=1 build=native -j2
```

Next, connect Streamline, start a capture, run the example, and stop the capture. For information and instructions on the connection process, read this article from the sentence starting with "Click the eye-ball, browse for a target" within the section **Gator driver and daemon**.



Some immediate observations on the capture:

- Setup (do_setup) takes up most of the application's length and lasts around 14 seconds. Most of the time it is spent performing >200Mb of Disk I/O.
- Once the run (do_run) starts there are 4 threads to fully utilize the Cortex-A53x4.
- As expected, much of the time for each thread is spent doing matrix multiply operations.

Samples	% Samples	I	Line	Source File: /mnt/ComputeLibrary/src/core/NEON/kernels/NEGEMMMatrixMultiplyKernel.cpp
9	0.47%		255	
			256	auto vec_a_end_addr = vec_a + num_elems_vec_a;
			257	for(; vec_a <= (vec_a_end_addr - 4);)
6	0.31%		258	{
			259	float32x2_t a0l = vld1_f32(vec_a);
			260	
191	9.95%		261	float32x4_t b00 = vld1q_f32(matrix_b + 0 + 0 * in_b_stride);
10	0.52%		262	float32x4_t b01 = vld1q_f32(matrix_b + 4 + 0 * in_b_stride);
5	0.26%		263	float32x4_t b02 = vld1q_f32(matrix_b + 8 + 0 * in_b_stride);
122	6.36%		264	float32x4_t b03 = vld1q_f32(matrix_b + 12 + 0 * in_b_stride);
			265	
208	10.84%		266	float32x4_t b10 = vld1q_f32(matrix_b + 0 + 1 * in_b_stride);
9	0.47%		267	float32x4_t b11 = vld1q_f32(matrix_b + 4 + 1 * in_b_stride);
10	0.52%		268	float32x4_t b12 = vld1q_f32(matrix_b + 8 + 1 * in_b_stride);
162	8.44%		269	float32x4_t b13 = vld1q_f32(matrix_b + 12 + 1 * in_b_stride);
			270	

Having now profiled an application on the Raspberry Pi, the remainder of this guide does the same on the HiKey 960 platform running Android.

8 Build the Arm Compute Library on HiKey 960

Running the AlexNet example on the HiKey 960 with Android provides a comparison to the Raspberry Pi.

This article on [Profiling Android with the HiKey 960](#) provides information on how to get Android running on the HiKey 960. The only change is the latest [AOSP release on Linaro](#) is newer than it was at the time the article was written.

1. [Install Streamline](#) and gator. As with the Pi, using gator with the perf API is recommended. Gator can be compiled [from GitHub](#) using NDK or copied from the DS-5 directory as with the Pi, as shown here. To do this, copy Gator from the DS-5 directory. Note that the path is different from the Pi, for 64-bit.

```
$ sudo adb remount<
$ sudo adb push $DS5_HOME/sw/streamline/bin/arm64/gator /system
$ sudo adb root
$ sudo adb shell
# cd /system
# chmod +x gator
# ./gator &
```

2. Install the [Android NDK](#). This can be added to Android SDK or used standalone. For Android, the Arm Compute Library is cross compiled using the Android NDK. Once compiled, the examples are copied to the HiKey 960 using the `adb push` command.

3. The Arm Compute Library should be compiled with Clang as gcc is no longer supported. Setup Clang by generating a [standalone toolchain](#) from the NDK with these commands:

```
$ export NDK=/home/<user-name>/Android/Sdk/ndk-bundle
$ $NDK/build/tools/make_standalone_toolchain.py --arch arm64 --api 23 --stl gnu STL --
install-dir /ml/cl/toolchains/aarch64
```

This creates a standalone toolchain in the specified installation directory.

4. Next, add the `bin/` directory of the toolchain to the `PATH` environment variable and compile the Arm Compute Library for Android:

```
$ export PATH=/ml/cl/toolchains/aarch64/bin:$PATH
$ git clone https://github.com/Arm-software/ComputeLibrary.git
$ cd ComputeLibrary
$ CXX=clang++ CC=clang scons Werror=0 debug=1 asserts=0 neon=1 opencl=1 os=android
arch=arm64-v8a -j8
```

Note: We tested with NDK version r16b which is newer than the r14 version that the Arm Compute Library was tested with. We had only one warning which blocked the compilation with `Warning=1`, but we submitted a patch which has already been incorporated into the Arm Compute Library.

5. Once the build is complete, copy the examples to the HiKey 960 using `adb`:

```
$ sudo adb push build/examples/graph_alexnet /data/local/tmp
```

6. Copy the data needed by the example. Adjust the path to the downloaded .zip file as needed, unzip it on the host machine, and copy the data to the HiKey 960 using `adb`:

```
$ unzip compute_library_alexnet.zip -d assets_alexnet  
$ sudo ./adb push ./assets_alexnet /data/local/tmp
```

7. The Android version of the Arm Compute Library and the examples are statically linked for all libraries except `libOpenCL.so`. This means that unlike the Raspberry Pi, the .so files in the `build/` directory such as `libarm_compute.so` and `libarm_compute_core.so` are not needed on the target system, but the OpenCL library is required. To run the example, create a `libOpenCL.so` as shown here:

```
$ cp /system/lib64/egl/libGLES_mali.so /data/local/tmp/libOpenCL.so  
$ export LD_LIBRARY_PATH=/data/local/tmp
```

If this is not done correctly, the resulting error is:

```
CANNOT LINK EXECUTABLE "./graph_alexnet": library "libOpenCL.so" not found
```

9 Profile with Streamline on HiKey 960

Before checking with Streamline, time the application and see how long it takes compared to the Pi and verify the results as the same as on the Pi:

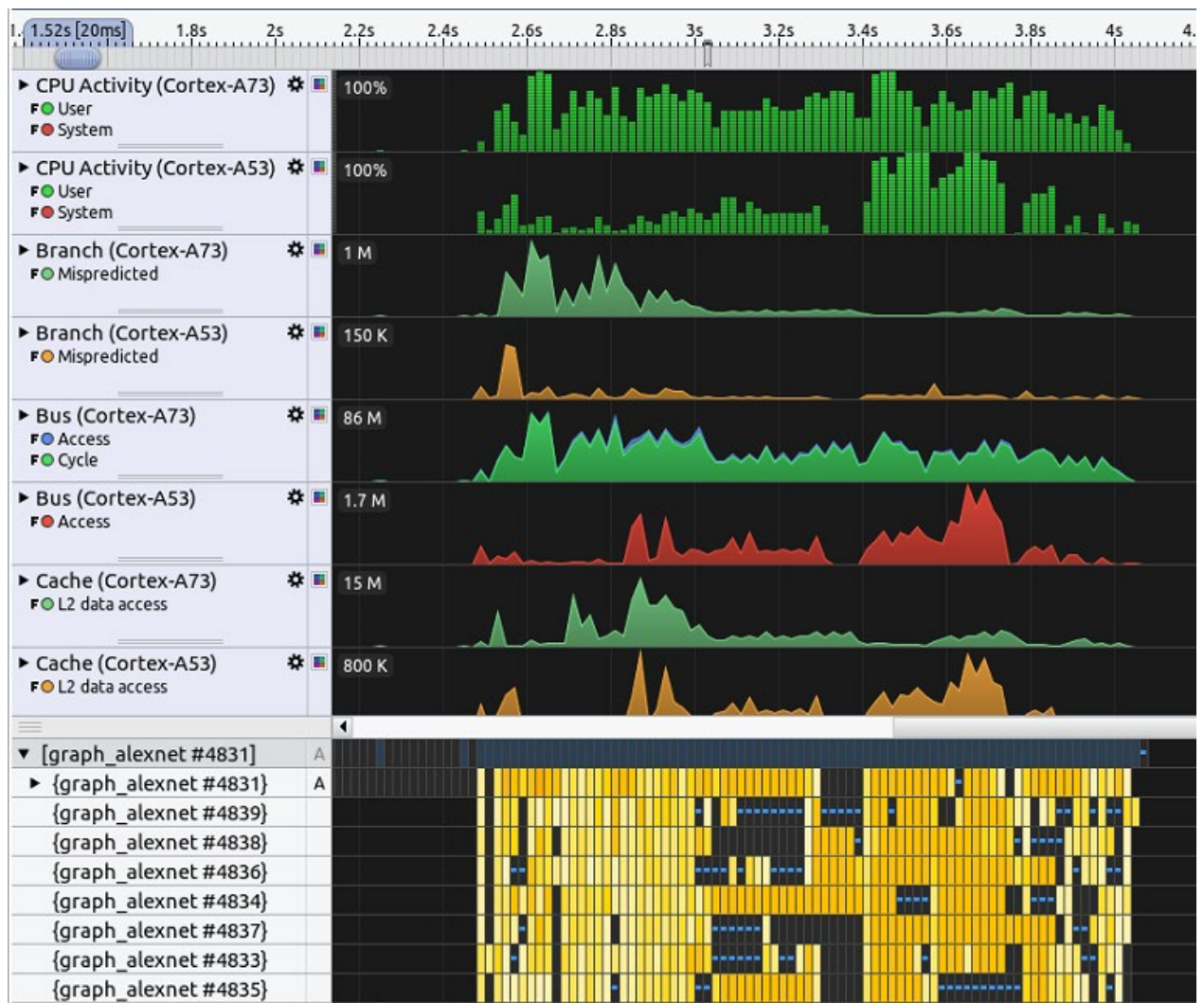
```
$ /bin/time ./graph_alexnet 0 ./assets/ ./assets/go_kart.ppm ./assets/labels.txt

----- Top 5 predictions -----

0.9736 - [id = 573], n03444034 go-kart
0.0118 - [id = 518], n03127747 crash helmet
0.0108 - [id = 751], n04037443 racer, race car, racing car
0.0022 - [id = 817], n04285008 sports car, sport car
0.0006 - [id = 670], n03791053 motor scooter, scooter

Test passed
real 1.315090
user 4.900000
sys 0.188000
```

As expected, the application runs much faster on the HiKey 960 board. It is over a second faster than the Pi to complete the entire run. This is because the application is taking advantage of the multiprocessor as shown by user time lasting longer than real time.



Some observations when compared with the Raspberry Pi are:

- Setup is very fast, reading the model files takes very little time, less than $\frac{1}{4}$ of a second.
- Once the run starts there are 8 threads used which fully utilize the dual-cluster Cortex-A53x4, Cortex-A73x4 design.
- A large amount of time for each thread is spent doing matrix multiply operations, which are the same as the Raspberry Pi.

10 Related information

Here are some resources related to the material in this guide:

- [Arm Compute Library](#)
- [Machine Learning on Arm](#)
- [Run AlexNet on Raspberry Pi with Arm Compute Library](#)
- [Streamline](#)

11 Next steps

As we have seen, the Arm Compute Library can be profiled with Arm Streamline to study the performance of Machine Learning and Computer Vision applications.

This guide demonstrates how you can use Streamline to profile an example application. This is from the Arm Compute Library for the AlexNet Convolutional Neural Network on two different hardware platforms with different operating systems.

The next guide you can read is [Profiling Arm NN Machine Learning applications running on Linux with Streamline](#), which uses Arm NN and Streamline to analyze and optimize the efficiency of a Linux application running ML inference on Arm.

Going forward, you can apply the methods shown here to use Streamline to profile your own machine learning applications to help you optimize their performance for running on Arm-based systems. You can use Streamline to report further information such as memory used, disk I/O, threads created, and sample-based function profiling. Furthermore, the Arm Compute Library makes use of the available Neon hardware to perform efficient image inference.